

Week No.	Week of	Phase 1: Designing a research approach	Phase 2: Collecting first-hand information	Phase 3: Editing multimedia sources + Physical construction	Phase 5: Testing and Adjusting
1	3/30	<ul style="list-style-type: none"> <li>- Conduct secondary research (academic journal, news articles, etc).</li> <li>- Explore the social, economic, cultural contexts in Shenzhen</li> <li>- Design appropriate qualitative and quantitative research methods that influence Phase 2</li> <li>- Survey design</li> </ul>			
2	4/6	CONTINUE LAST WEEK'S TASKS +++ <ul style="list-style-type: none"> <li>- Workshop brainstorming &amp; planning</li> </ul>	<ul style="list-style-type: none"> <li>- Conduct surveys(at least 100 surveys)</li> </ul>		
3	4/13		<ul style="list-style-type: none"> <li>- Conduct and record (under consent) one-on-one street interviews</li> </ul>		
4	4/20		<ul style="list-style-type: none"> <li>- Re-do interviews or surveys</li> <li>- Host and record (under consent) brainstorming workshops with small groups (under 5 participants)</li> </ul>	<ul style="list-style-type: none"> <li>- Organize survey data</li> <li>- Edit audio, video footages</li> </ul>	
5	4/27		<ul style="list-style-type: none"> <li>- Host another workshop</li> </ul>	CONTINUE LAST WEEK'S TASKS	
6	5/4	Cushion Week - May Day Holiday			
7	5/11			<ul style="list-style-type: none"> <li>- Continue to edit media</li> <li>- Construct a 2m<sup>3</sup> black box</li> </ul>	
8	5/18			<ul style="list-style-type: none"> <li>- Install light, projection screens, and mechanics for touch interactions</li> <li>- Place and arrange multimedia content in the space</li> <li>- sculpt a narrative</li> </ul>	<ul style="list-style-type: none"> <li>- User Testing phase 1 &amp; adjust</li> </ul>
9	5/25				<ul style="list-style-type: none"> <li>- User Testing phase 2 &amp; adjust</li> </ul>
10	6/11				<ul style="list-style-type: none"> <li>- Polish</li> </ul>
11	6/18				