	class 6 MARCH 25	class 7 APRIL 1	class 8 APRIL 8	CLASS 9: WEEK OF APRIL 12
COMPLETED	• background research / • survey design and survey testing • experiment design • interview and brainswarming with peer • office hour			
IN PROGRESS	• survey (will send a survey to the community before this weekend) • do an experiment on Thursday • try to continually narrow down the scope of the topic, choose the trigger then do the tech research(eye contact seems will be the choice) • continually find the patterns of connection/red thread through my 50days challenge	• continually find the patterns of connection/red thread through my 50days challenge (generative drawing) • tech research • design the user's journey • interface design	• continually find the patterns of connection/red thread through my 50days challenge(touch designer)	• continually find the patterns of connection/red thread through my 50days challenge
DELIVERABLES	• timeline • update proposal before 28th	• collect the survey and analyze • decide the trigger • Midterm presentation	• first prototype / user test • Quick & Dirty Thesis show	
UNASSIGNED	• Midterm presentation guidelines • do reflection after the experiment	• continue with the experiment • Organize survey data • do fieldwork in the park	prepare screen interaction work for testing or dirty prototype for testing	version 2 + adjust

	CLASS 10: APRIL 22	CLASS 11: APRIL 29	CLASS 12: MAY 6	summer
COMPLETED				
IN PROGRESS				
DELIVERABLES	• Internal group user testing	• Mock presentations	Final project presentations	
UNASSIGNED				To continue the iteration