

UX Design Summer Internship

Estimated Internship Start Date

JUNE 2026 – 9 weeks

Internship Location

New York

Goldman Sachs Asset & Wealth Management is launching its Summer 2026 User Experience Design Internship program, providing design students the opportunity to kick-start their career with a role in an established global design team.

Design At Goldman Sachs

Design plays a critical role at Goldman Sachs, with dedicated teams aligned to the business across Asset & Wealth Management, Executive Office, Global Banking & Markets, Engineering and more. The Goldman Sachs Design System is at the heart of aligning our digital client experiences around a single voice that delivers our brand to our clients in a consistent, meaningful way wherever they are.

About the Program

Our Summer Analyst Program is a nine week summer internship for students pursuing a bachelors or graduate degree. You will be fully immersed in our day-to-day activities, as a participant, you will:

- Attend orientation where you'll learn about our culture, as well as the benefits and responsibilities of being a member of the firm
- Receive training designed to help you succeed
- Have the opportunity to work on real responsibilities alongside fellow interns and our people

Role Summary

As a Design Intern you will contribute to the research, interaction and visual design of web, desktop & mobile applications across Goldman Sachs Asset and Wealth Management. You will work closely with senior designers to define, conceptualize and craft meaningful user experiences. You will join a GS design community of 250+ design professionals and will become a part of the firmwide Summer Analyst program.

As a Goldman Sachs Design intern, you can expect to:

- Work on complex design challenges across the bank
- Hone your craft across user research, visual design and experience design
- Work alongside diverse, experienced design teams, providing mentorship, coaching and support
- Learn to apply UX methodologies in practice
- Benefit from a robust professional development training and mentoring program

Who Are We Looking for?

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| ✓ Currently in your penultimate year of study with an expected graduation date between December 2026 – June 2027 | ✓ Exposure to design wireframing and/or prototyping software e.g Figma, Sketch, InVision, Adobe XD |
| ✓ Pursuing a degree in a relevant design discipline (e.g. Product Design, Interaction Design, HCI, User Experience Design) | ✓ Self-motivated with a high degree of analytical ability and intellectual curiosity |

How To Apply

Please apply at [GS Career Student Opportunity](#) with a CV and portfolio link or attachment by **1st March 2026**. Please ensure the total size of any attachments do not exceed 10Mb.